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One of the one hand, many studies have shown that violent movies and/or computer games have an influence of aggressive behaviour, some studies provide information that violence in TV does not play a role in children's aggressiveness. There are more definitions are provided of violence, in order to determine crime and violence in TV. However, not every body agrees to those definitions which give heterogeneous opinions about pre-aggression and the prevention of aggression. Huesman et al. (1998) argue that violence in TV makes a difference in a child's attitude according to violent behaviour. On the other hand, Freedman (1997) points out that watching violence does not influence the prevention of violent behaviour in children. As long as prevention organisations are not clear about a decision there are reasons why censorship would not be a the best method to prevent aggressive behaviour. [22.966] [16.855] Of course the freedom of the press and the media has to be considered, however, much more education has to be taken place in order to explain children that the reality is different from computer games and violent movies. Another point, which could be essential in preventing aggressive behaviour would be alternative activities. Sports, Music or art can lead to

less aggressive behaviour, son in many children are aggressive also because they are frustrated and bored. I
Instead of watching a violent movie they should do sports in order
to be active themselves. It should be [33.183] of aggressive behavior in children, [17.953]
It would also frustrate a te the children even more, since they are used to
them in the first place and. To If they are forbidden to
use them anymore, extended discussions will result. Those this discussions will then again lead to frustration and aggression. A different point of view would be the median
show the media perspective. The media shows whatever people want to watch on TV. In addition, the computer games are only developed violent because use costumes want to play them. Therefore, it is not the media's fault, more the population's fault. Not only parents have to educate their children in a nonaggressive way, but also the civilization. However, nobody actually (sometimes not even the parents) cares about the children's development, which means that according to that, in fact, nobody wants to take care of children's behaviour, but they should give back their favourite hobby. I guess that still some other reasons will

l then influence them to be have aggressively. The basic s in appropriate behaviour are not given and that s why children behave they way they do, aggressively and g
or non aggressively. g
IN fact, However, refereing to media
6.126] This could be a solution in protecting the c society from violence, but again parental education is major essential to develop a child's education. [33.039] IN conclusion, violent behaviour is not only caused by violent TV movies or computer games. It could be one of the reasons but more important are the general aspects in an optimal parental education about
optimal behavior. [14.448] Keeping children away from violent computer games and crime movies would not be the best solution because use it would lead to more frustration, which then causes more aggression. A clearer definition of violence is necessary to determine methods to prevent violent behavior in children but, but having only one reason will not protect the society of further violent attacks. [43.890] t
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