

alright, reading the text gives me different ideas, first the idea that me, the co' difference that medi...okay, the difference in opinion that either media influences the violent and aggressive behavior or does not, these two point are differently argued in the paper... so the ones say that there is a relation and give evidence by showing that ca. 10 years after the introduction of the TV the crime rates get higher, but the other group says that there is no relation and other factors are more important, like social class, family background and especially the attitude the family takes towards violence. that means that there is a disagreement still.. I made up my mind already before reading the text, i do not think that making a change in the .. banning the TV programmes and computer games is the solution, I think thatz will not help it at all

the young people will always have a way to access this things and especially with new media like the internet it is even more easy to access violent movies or games or just clips uploaded by other youth which show violence.

hm, another idea from the text... i am still thinking what else was said... maybe that etehere social class plays a role, I still do not think this as the most important reason, more the background, the people the children and teenagers have to do with play an important role and the moral values which are given by the parents.. they infl

Censorship of violence - an easy way out?

Especially after incidents like the shooting at American or German highschools, like Columbine or Winnenden, the role of media and violence which is portrayed via TV, computer games and the media, is questioned by many researchers looking for a reason for these incidents. There is no agreement whether there truly exists a relationship between the violence shown in the media and the aggressive and violent behavior of teenagers and children. Banning the violent material seems to be one of the possible solutions given by specialists to avoid violent behaviour of youths.

If violent material should be banned from the environment of teenagers and children, one first has to define what violence is. Already here, the first disagreement comes up, as it is difficult to define this. Some researchers include every material which shows killing or injuring somebody, but others exclude, for example cartoon shows as they are an unrealistic representation of violence. This will make the process of banning TV shows or computer games problematic, since the question is raised which material is to be banned.

As it is not yet evident that there exists a relationship between the media violence and the behavior of the youth, the banning of every violent material is not justified. Although there are studies that show that the TV has an impact on the behavior, for example one study which examined the increasing crime rate after the TV was introduced, there are researchers who argue against this hypothesis. In contrast, they say that the environment of the youths play a more important role, that means the social class and the attitude of the parents towards media. In my opinion a kid will not get violent or aggressive just because he or she has seen 'Fight Club' or played 'Grand Theft Auto' on the playstation. I would argue in line with the researchers who say that violence in the media "primes or cues pre-existing aggressive thoughts and feeling". There has to be something already there for a teenager to become aggressive. it might be the case that the TV gives him or her the opportunity to see how one can actually put the violence to work, but this is not evident yet.

Another point which argues against the banning of violent images from TV or computer games, is the availability of media for the youths. Especially the new media, like the internet, make it possible to easily access violent movies or games, or even clips which were uploaded by other teenagers showing violence, which might give the viewers some support in their ideas. I think it is

impossible, to keep all these possibilities closed for children and young people. Even today there exists the barrier that only persons who are older than 18 are allowed to own the especially violent computer games, but younger children will always find a way to get access as well.

To summarize my point, banning television shows and computer games which show violent behavior is not a valid solution to the problem yet. Since there is no evidence on which this censorship could be based, it will be impossible to refrain teenagers from watching violent movies or playing violent computer games. An even stronger point of view could say that the banning might make the situation even worse, as the unavailability will make it more interesting for youths to get access to the material. Maybe only a close relationship of student and teacher in schools and special tutors, which pay more attention to the social behavior of the kids to help and support them in such a difficult phase of their lives would be a more sensible step towards a society with less violence.